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**KIRIRI WOMEN'S UNIVERSITY OF SCIENCE AND TECHNOLOGY  
UNIVERSITY EXAMINATION, 2023/2024 ACADEMIC YEAR  
SECOND/THIRD YEAR, FIRST/SECOND SEMESTER EXAMINATION  
FOR THE BACHELOR OF SCIENCE IN COMPUTER SCIENCE  
KCS 200- OBJECT ORIENTED PROGRAMMING II**

Date: 08<sup>TH</sup> AUGUST 2023

Time: 11:30AM – 1:30PM

**INSTRUCTIONS TO CANDIDATES**

**ANSWER QUESTION ONE (COMPULSORY) AND ANY OTHER TWO QUESTIONS**

**QUESTION ONE (30 MARKS)**

- a) Define the following terms:
- Object
  - Class
  - Object oriented programming. (6 Marks)
- b) With the aid of a diagram, distinguish between base class and derived class as applied in object oriented programming. (4 Marks)
- c) State 4 advantages of using modules in program development. (4 Marks)
- d) Java provides a robust and object oriented way to handle exception scenarios. What is an exception? Write a simple java program to demonstrate handling of arithmetic exception using try and catch mechanism. (6 Marks)
- e) Explain the following terms employed in java program.
- Comments
  - Reserved words
  - Modifiers (6 Marks)
- f) Explain the difference between primitive and non-primitive data types. (4 Marks)

**QUESTION TWO (20 MARKS)**

- a) Using a suitable example, explain the relationship between superclass and subclass as used in implementing the concept of inheritance in object oriented programming. (10 Marks)
- b) Differentiate between the following as used in object oriented programming
- Overriding and overloading (4 Marks)
  - Super class and sub class (4 Marks)
- c) State a single characteristic that identifies an overloaded method? (2 Marks)

### QUESTIONS THREE (20 MARKS)

- a) Define array as used in java programming. (2 Marks)
- b) Explain how you declare an array in java. (4 Marks)
- c) Shown below is a program that utilizes an array. Interpret it. (8 Marks)

```
public class MarksArray {  
  
    public static void main(String[] args) {  
        int [] marks = {16, 22, 77, 40, 75};  
  
        for (int i = 0; i < marks.length; i++){  
            System.out.println(marks[i] + " ");  
        }  
  
        int total = 0;  
        for (int i = 0; i < marks.length; i++){  
            total += marks[i];  
        }  
  
        System.out.println("Total is " + total);  
  
        int max = marks[0];  
        for (int i = 0; i < marks.length; i++){  
            if (marks[i] > max) max = marks[i] ;  
        }  
        System.out.println("Max is " + max);  
    }  
}
```

- d) Write a Java program to output integers 5,10,15,20,25,30,35,40,45,50 using for loop control structure. (6 Marks)

### QUESTION FOUR (20 MARKS)

- a) Briefly describe the following collections as used in java collections class. (6 Marks)
- i) Lists
  - ii) Stacks
  - iii) Queue
- b) Explain the function of the following methods used with array Lists in java. (6 Marks)
- i) add (int index, E element)
  - ii) get (int index)
  - iii) remove (int index)

- c) Write a Java program that implements a class named *NumType* with a data member named *value* and method named *read* that accepts an integer from the keyboard. The program determines whether the integer is odd or even and displays an appropriate message. Use the if statement. (8 Marks)

**QUESTION FIVE (20 MARKS)**

- a) Describe the following terms as used in Graphical User Interface in Java. (10 Marks)
- i) Events
  - ii) Listeners.
  - iii) Event handlers
  - iv) Event-driven programming.
  - v) Exception Objects.
- b) Study the following Java program segment and answer the questions that follow.

```
public class Student {
    name;
    int age;
    String gender;
    double IdNo;
    public Student(String name) {
        this.name = name;
    }
    public void studAge(int studAge){
        age = studAge;
    }
    public void studGender(String studGender){
        gender = studGender;
    }
    public void studId(double ) {
        IdNo = studId;
    }
    public void printStudent(){
        System.out.println ("Name: " + name);
        System.out.println ("Age: " + age);
        System.out.println ("Gender: " + gender);
        System.out.println ("Id Number: " + IdNo);
    }
}
```

- i) Explain two access modifiers used in the program segment. (4 Marks)
- ii) Identify the constructor method (2 Marks)
- iii) Identify any two class methods in the segment. (2 Marks)
- iv) Identify two errors in the program. (2 Marks)